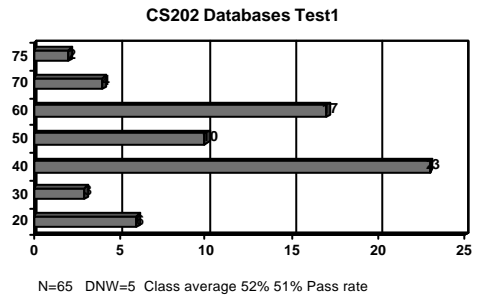


TEST REVIEW

Test Results



Test Feedback

- General Weak Areas
 - Following instructions
 - Reading the questions
- DB Weaknesses
 - Rules for normalisation
 - Relational Algebra
 - Datatypes
- DB Strengths
 - SQL
 - Keys

SQL Data Types

Type Name	Aliases	Description
boolean	Bool, logical	Boolean (T/F)
bytea		binary data
character	varying(n) varchar(n)	variable-length character string
character(n)	char(n)	fixed-length char string
date		calendar date (year, month, day)
integer	int, int4	signed four-byte integer
numeric [(p, s)]	decimal [(p,s)]	exact numeric with selectable precision
smallint	int2	signed two-byte integer
text		variable-length character string
serial	serial4	autoincrementing four-byte integer

See PostgreSQL User Guide Ch 5

Esoteric Data Types

- box rectangular box in 2D plane
- cidr IP network address
- circle circle in 2D plane
- inet IP host address
- macaddr MAC address
- polygon closed geometric path in 2D plane

See PostgreSQL User Guide Ch 5

SQL Compatibility

- The following generic types are generally supported across all SQL implementations
- bit, bit varying, boolean, char, character varying, character, varchar, date, double precision, integer, interval, numeric, decimal, real, smallint, time, timestamp*

Numeric Data Types

Integer

- store **whole** numbers, without fractional components
- The type **integer** is the usual choice
- best balance between range, storage size, and performance.
- The **smallint** type is generally only used if disk space is at a premium.
- The **bigint** type should only be used if the integer range is not sufficient

Numeric Data Types

Arbitrary Precision Numbers

- The scale of a numeric is the count of decimal digits in the fractional part, to the right of the decimal point.
- The precision of a numeric is the total count of significant digits in the whole number, that is, the number of digits to both sides of the decimal point.
- So the number 23.5141 has a precision of 6 and a scale of 4. Integers can be considered to have a scale of zero.

Numerical Data Types

Numeric

- The type **numeric** can store numbers with up to 1,000 digits
- It is especially recommended for storing monetary amounts and other quantities where exactness is required.
- **numeric** type is very slow compared to the floating-point types
- Both the precision and the scale of the **numeric** type can be configured.

`NUMERIC(precision, scale)`

`NUMERIC(precision) -- selects a scale of 0.`

Numerical Data Types

Floating Point

- Data types **real** and **double** precision are inexact, variable-precision numeric types.
- Inexact means that some values cannot be converted exactly to the internal format and are stored as approximations, so that storing and printing back out a value may show slight discrepancies.
 - ⚡ If you require exact storage and calculations (such as for monetary amounts), use the **numeric** type instead.
 - ⚡ If you want to do complicated calculations with these types for anything important, you should evaluate the implementation carefully.
 - ⚡ Comparing two floating-point values for equality may or may not work as expected

Numerical Data Types

Serials

- Not a true type, but convenient for setting up identifier columns (similar to the `AUTO_INCREMENT` property supported by some other databases).

```
CREATE TABLE tablename (  
  colname SERIAL  
);
```

- ⚡ This creates an integer column and arranged for its default values to be assigned from a sequence generator.
- ⚡ A NOT NULL constraint is applied to ensure that a null value cannot be explicitly inserted
- ⚡ In most cases you would also want to attach a UNIQUE or PRIMARY KEY constraint to prevent duplicate values from being inserted by accident, but this is not automatic.

Character Data Types

SQL defines two primary character types:

- `character varying(n)`
- `character(n)`

Both types store strings up to *n* characters in length.

- ⚡ An attempt to store a longer string into a column of these types will result in an error, unless the excess characters are all spaces, in which case the string will be truncated to the maximum length.

- ⚡ If the string to be stored is shorter than the declared length, values of type `character` will be space-padded; values of type `character varying` will simply store the shorter string.

Date/Time Data Types

January 8, 1999	unambiguous
1999-01-08	ISO-8601 format
1/8/1999 ; 8/1/1999	U.S. vs European mode
1999.008 ; 99008	year and day of year
19990108	ISO-8601 year, month, day
990108	ISO-8601 year, month, day
J2451187	Julian day
January 8, 99 BC	year 99 before the Common Era

Boolean Data Types

- TRUE
- FALSE
- 't'
- 'f'
- 'true'
- 'false'
- 'y'
- 'n'
- 'yes'
- 'no'
- '1'
- '0'

Normalisation and DB Design

- Should be part of the design process
- Entity Relation diagrams provide a high-level view
- Normalisation provides for a much lower-level view of the interaction between entities
- ER diagramming and Normalisation are closely related

Stages of Normalisation

- 1NF – First Normal Form
- 2NF – Second Normal Form
- 3NF – Third Normal Form
- 4NF – Fourth Normal Form

Conversion of DATA to 1NF

- Repeating groups to be eliminated
- Proper primary key must be selected/created
 - uniquely identifies entity rows
- Dependencies can be identified
 - Most desirable - those based on Primary Key
 - Less desirable
 - Partial – Based on part of Primary Key
 - Transitive – one non key attribute depends on another

Conversion to 2NF

- Start with 1NF data
- Write each key component on a separate line
- Write original Key on the last line
- Each Key component should be used as a new table
- Write dependant attributes after the Key on each line

Conversion to 3NF

- Start with 2NF data
- Create separate tables in order to remove transitive dependencies